#### **PROGRAM OUTLINE**



## **Basic Costuming for Film & Television**

Career Occupation\* (if applicable)

**Admission Requirements.** 

Wardrobe Design/Costume Design for Film & TV

- High School Diploma or equivalent, or mature student status (19+ on the first day of study)
- Admissions interview: In person or via Zoom/ Skype with the Director of Operations & Admissions or Dean of Studies
- Application Essay: The application essay must clearly describe why you have chosen the Cut Fashion Design Academy. Why you chose this particular program. Why are you passionate about the fashion industry, and what are your future career goals in a minimum of 250 words.
- All applicants must be able to read, write, and communicate in the English language. See language proficiency requirements

**Learning Objectives\*** 

Upon completion of this program the successful student will have reliably demonstrated the ability to:

- Learn how to read a script
- Learn how to do a script day breakdown
- Understand the specific Costume requirements for stunts
- Creating a budget after a script breakdown
- Creating 'mood boards' and color palettes
- Creating a Look book for Directors and producers
- Learning the importance of breakdown and ageing costumes
- Build a basic costume kit for set or truck





# **Costume Design for Film & Television**

• Learn the importance of continuity notes, 'hot stock' and wrapping a show, while being mindful of reshoots

Method(s) of Evaluation\*

Pass and Fail by percentage via Critique on all presentations and homework. Students will receive a written evaluation on a regular basis and at least once before 30% of the hours of instruction of the program have been provided.

**Completion Requirements\*** 

The Cut Academy will use the following grade scale to determine each student's grade through their work.

Letter Grade	Scale (%)	Notes
A+	90.00 - 100.00	
Α	85.00 - 89.99	
A-	80.00 - 84.99	
B+	76.00 - 79.99	
В	72.00 - 75.99	
B-	68.00 - 71.99	
C+	64.00 - 67.99	
С	60.00 - 63.99	
C-	55.00 - 59.99	
D	50.00 - 54.99	
I	0.00 - 49.99	Temporary
F	0.00 - 49.99	Permanent

Students must receive an average of 75% from all the assignments in order to pass the course.

Research Assignment - 15%
Critique Assignment - 15%
Script Breakdown Assignment - 15%
Final Presentations - 25%
In-Class Assignments - 10%
Replica Book - 5%
Professionalism - 10%
Attendance - 5%

#### **Program Organization\***

Title of Course/Work Experience Component *	# of Hours*
Costume Design	280 Hours

Term: 14 weeks x 20 hrs./week = 280 hours

Weekly: Lecture 8 hours/week. Lab 12 hours/week

#### **PROGRAM OUTLINE**



#### **COURSES**

# HISTORY OF COSTUME & INTRODUCTION TO COSTUMES FOR FILM AND TV

This course teaches the evolution of costume throughout the ages and the groundwork of understanding the historical and social relevance of costumes. History of Costume will concentrate on the two main elements of form and line of historical costumes highlighted by information on the materials and methods used in costume making.

# THE COSTUME DEPARTMENT (STRUCTURE AND POSITIONS)

This course explores the ways in which efficient film and television costume departments are organized and operated, and how to work with other departments that may crossover (SFX, Stunts). An introduction to the theory and practice of the duties of the costume designer and other members of the costume department in a production company.

#### SCRIPT BREAKDOWN AND CONTINUITY

This course explores manual and technical script breakdown on Sync on Set and C Plot Pro with breaking down a short script or episode. Students will practice proper note taking, and

image documenting.

#### **HOW TO TELL A STORY WITH COSTUMES**

This course teaches the creative aspects of character building, going into the lead, principal and background performers while breaking down a Short story or Episode of creative kind. Students will learn to ask the correct questions and build a concept around it.

# BREAKDOWN, AGING TEXTILES, TEXTILE MANIPULATION AND STUNTS

An introduction to textile arts and dyeing for the customer applied to film and television.

Students will research different challenges that come up when dealing with elements of weather and action in the script.

# **Basic Costuming for Film & Television**

Students will learn to work with textile dyeing and breakdown, and working with stunts and harnesses.

#### FEEDBACK AND STUDIO TIME

In this course, students will learn to work on both the creative and administrative aspects of the costume department, while preparing for the presentation of costume ideas and concepts.

#### **RESEARCH & PRODUCTION STAGE 1**

This course introducts research methods, fashion trends, color pallets, and fabric sourcing, as well as their importance in getting the design from the script to camera and how to make a plan and use the positions in the department in the most conducive way. Students will research and discuss trends and the importance they play in costume, and they will learn the importance of aging.

#### **LOOKBOOK & PRODUCTION STAGE 2**

This course explores presentation, portfolio, illustration, and Mood board. Students will learn how to put together a winning concept with a backstory and a solid plan while practicing graphic design, illustration and collage making. Students will bring their vision to a communicative stage and attach it to the reality of production.

#### **SOURCING \ MAKING AND PRESENTING**

This course acknowledges the invaluable handson production skills learned during practical work on a film project. It includes project work in the planning, preparation and execution of onset duties of a film costumer. Students learn how to source and make a final product and learn how to "Show and Tell" while standing behind your concept and design.

Students will present a visual and technical breakdown and final costume\collection.

#### **PROGRAM OUTLINE**



#### **SHOOTING AND WRAPPING**

During this course, students will design a short video that they will coordinate, fit, prep and act as costume set supervisors. to see how their final project and actions translate to camera. Students will learn proper wrapping and "hot stock" protocols.

#### **CAREER PREPARATION**

During this course students learn how to build a costume kit, what to expect on the first day on set, as well how to write a film appropriate resume and cover letter, and how to apply to the unions and prepare for interviews.

Students will learn to identify marketable and employment skills as well as how to network and explore careers based on their goals and interests.

#### **Guest Speakers:**

There will be at least 1 guest speaker per Semester

### Books: \$ 260

Costuming for Film (by Holly Cole and Kristin Burke) \$65 + TAX

Survey of Historic Costume (by Phyllis G. Tortora) \$ 195 + TAX

#### POTENTIAL GUEST SPEAKERS:

Jorie Woodman Rachel Lee Phillip Clarkson Brooke Wilcox Caroline Cheng Caroline Combs

## **Costume Design for Film & Television**

### MATERIALS \$450.00

- Sketchbook (9x12)
- Colour Pencil Set (24)
- Metal Ruler
- Tape Measure
- Seam Ripper
- Paper Scissors
- Fabric Scissors
- Mechanical Pencil
- Liner Pen Set
- Drawing Pencil Set
- Pencil Sharpener
- Vinyl Eraser
- Binder
- Portfolio
- Highlighters 4 colours
- 25 Tabs Divider pack
- Pack of charcoal drawing sticks
- Safety pins
- · Pack of sewing needles
- Double sided tape
- Lint roller
- Small olfa knife

Student Name:	
Student Signature:	
Date:	